Please read the entire Guild Safety Manual.

These five questions are from pages 1-13:

- 1. Safety Glasses are:
 - a. Required in the Guild Shop
 - b. Not required but encouraged to be used in the Guild Shop
 - c. Banned from the Guild shop
- 2. Gloves are:
 - a. Required in the Guild Shop
 - b. Not to be worn when directly operating a tool
 - c. Banned from the Guild shop
- 3. Hearing Protection is
 - a. Required in the Guild Shop
 - b. Not required but encouraged to be used in the Guild Shop
 - c. Banned from the Guild shop
- 4. Face mask or respirator is:
 - a. Required in the Guild Shop
 - b. Not required but encouraged to be used in the Guild Shop
 - c. Banned from the Guild shop
- 5. The most common causes of injury to an experienced woodworker are:
 - a. In a hurry
 - b. Hazards from a messy shop and tools
 - c. Fatique and complacency
 - d. All of the above

The following questions are from resources linked in the class description online

- 6. The tested moisture content of any wood prior to using the Shop machinery:
 - a. not to exceed 23%
 - b. not to exceed 18%
 - c. not to exceed 15%
- 7. Salvaged or used wood must be
 - a. Free of verifiable defects,
 - b. Free of finishes or paint,
 - c. Free of grit/sand
 - d. Meet maximum moisture content requirement
 - e. All of the above

GUILD SAFETY TEST

- v. 3/6/24
- 8. Which statement is true for acceptable materials in the Machine Room
 - T F Treated lumber/chemically infused
 - T F Pallet wood
 - **T F** Plastic and Epoxy
 - T F Tested Moisture content above 15%
 - T F Anything chocolate coated.
- 9. What is the correct impact number found on approved safety glasses? ____
- 10.**T F** It is easier to cut off your fingers when they are too close to the point of operation.
- 11. Give machine operators at least __ feet of clearance when you are moving through the Shop.
 - a. 3 ft
 - b. 6 ft
 - c. 9 ft
- 12.**T F** Remove power source from the tool when changing bits, blades, sanding media, or when making any adjustments other than bit/blade height.
- 13.**T F** Do not turn on any tool if you can't see both of your hands.
- 14. Which PPE items are required to be worn in the Machine Rm under normal conditions.
 - a. Adequate hearing protection
 - b. Z87+ impact Safety glasses
 - c. Helmet
 - d. Knee pads
 - e. Dust mask
 - f. A smile
- 15. When in the Shop I would rather have
 - a. Me take off my rings
 - b. A machine take off my rings

page 2

- 18. Dressing appropriately for an industrial woodshop environment includes:
 - a. Tuck in loose clothing and dangling strings
 - b. Hair long enough to obscure the eyes is restrained
 - c. Remove all jewelry.
 - d. Sturdy, closed-toe shoes
 - e. A shop apron or similar
 - f. All of the above
- 19. **T F** If you need your hand to be closer than 6" to the cutter, bit or blade, use a clamp.
- 20. These safety items can provide additional layers of safety when required:
 - T F Push stick
 - T F Jig or accessory
 - T F Rabbit's foot
 - T F Clamps
 - T F Respirator
- 21. Name three material hazards or defects that can be found in sawn lumber:
 - a.
 - b.
 - C.
- 22. Participation in and access to the Guild Shop depends on your attention to
 - T F The Safety regulations
 - T F Your phone
 - T F Your good conduct and attitude
 - **T F** The weather
- 23. When faced with two options for safety, I will always choose
 - a. The more convenient one
 - b. The safer one
 - c. Neither
- 24. On a prepared board, which side is wider?
 - a. The face
 - b. The edge

- 25. The three basic terms for the grain pattern on the sawn face of a board are:
 - a. Plain sawn
 - b. Vertical or rift grain
 - c. Quarter sawn
 - d. All of the above
- 26. In all cases of an injury or health event in the Shop
 - a. All users stop working
 - b. Turn off all running tools safely
 - c. The Shop Attendant is in charge
 - d. All of the above
- 27. Which of these statements are true
 - **T F** Disconnect the power source when adjusting a tool
 - T F All PPE items are optional
 - T F Fingers are hard to put back on
 - T F Exceeding a tool's limitations can result in personal harm
 - T F Using the Shop while impaired can result in the loss of your Shop Card
 - **T F** Personal discipline is a safety requirement
 - **T F** Every tool has its limitations.
- 28. **T F** I understand how important it is to practice the Guild's safety regulations.

Any comments: